

Support

Issues, concerns, and feedback can be sent to support@terc.edu

See also the [Zoombinis Support](#) site for a FAQ and other info.

The "opening video" bug* in Android version of Zoombinis has been fixed in version 1.0.9 (released January 10th in Google Play) - please update!

**where the opening video plays and then the game "stops"*

System Requirements:

Android:

- Android OS 2.3.1 and up
- ARMv7 and up
- GPU support for Open GLES 2.0 recommended
- 7" and larger screen recommended

iPad:

- iPad 2 and up or iPad Mini
- iOS 6 and up

Kindle:

- Kindle tablet models 2014 and later

Mac:

- OS: Macintosh® OS X 10.7-10.11
- Processor: Intel® Core™ Solo processor 1.6GHz or faster
- Memory: 1 GB RAM
- Graphics: 256MB VRAM (Intel® HD chipsets supported)
- Hard Drive: 2 GB available space
- (DVD-ROM drive if installing off disk)

Windows:

- OS: Windows Vista® SP1, Windows® 7, Windows® 8, Windows® 10
- Processor: Intel® Core™ Solo Pentium processor (or equivalent AMD® processor) 1.8 GHz or faster
- Memory: 2 GB RAM
- Graphics: 256 MB VRAM Direct X 9 Compliant Video Card (Intel® HD chipsets supported)
- DirectX: Version 9.0c
- Hard Drive: 2 GB available space
- Sound Card: DirectX 9.0 compatible sound card
- (DVD-ROM drive if installing off disk)